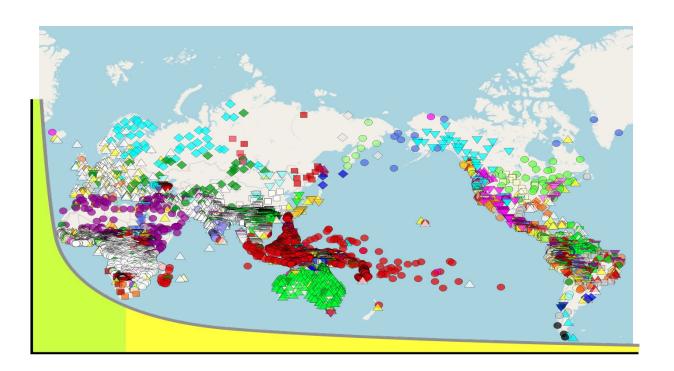
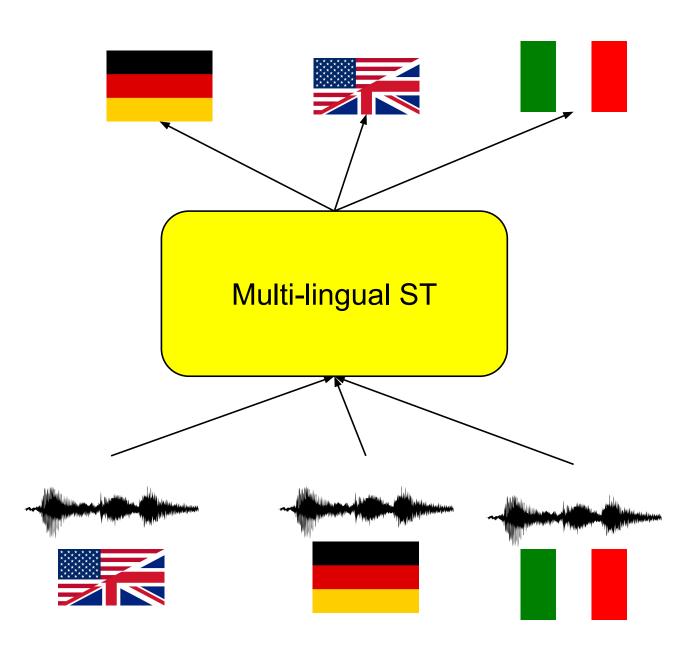
Sec 5.2

- Most research focuses on few languages
- More than 7,000 languages in the world

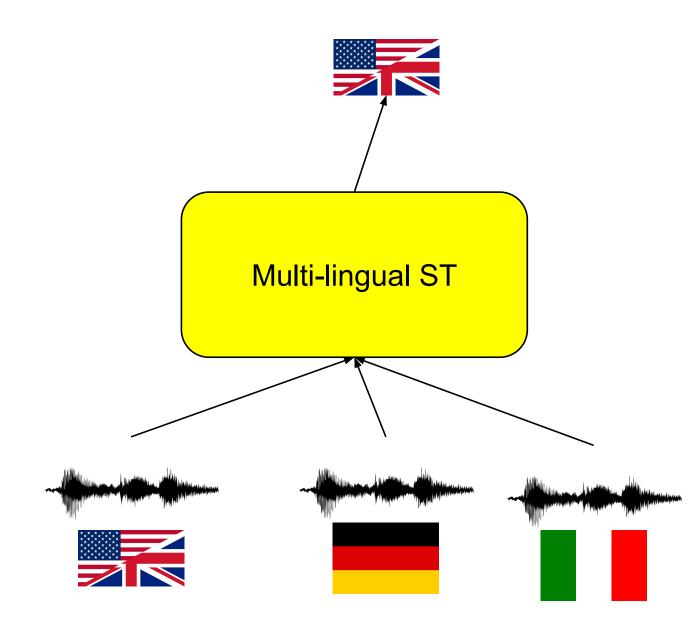
- Challenges:
  - Scale to many languages
  - Limited resources



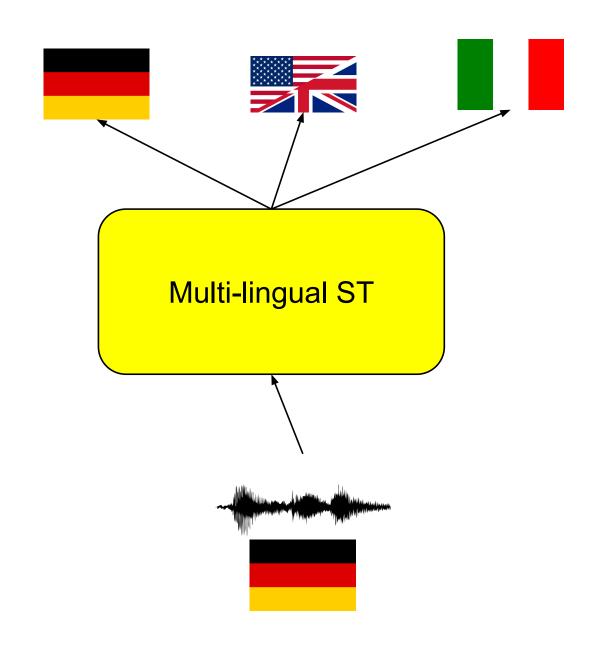
- Idea:
  - O Single model for many languages
  - Motivated by text translation
- Advantages:
  - Less training data necessary
  - Handle several languages by single model
  - Zero-shot direction:
    - Translate between languages without training data



- Scenarios:
  - Many-to-One

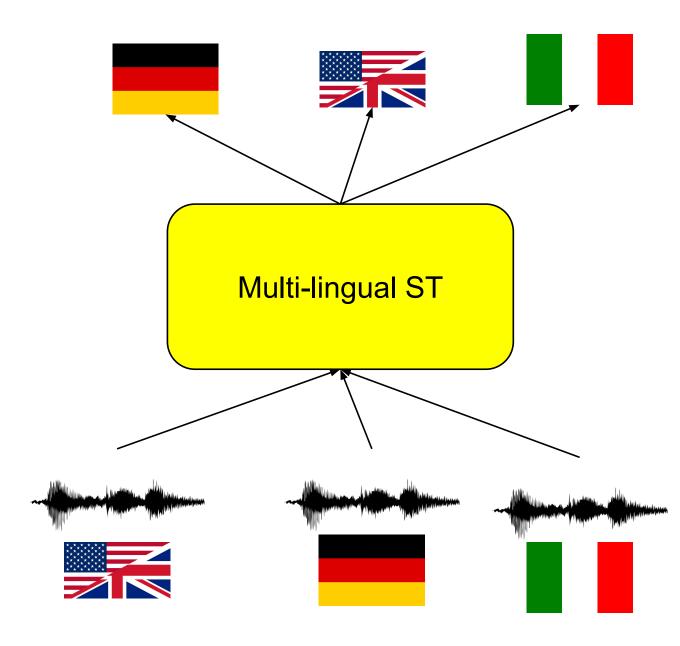


- Scenarios:
  - Many-to-One
  - One-to-Many



#### Scenarios:

- Many-to-One
- One-to-Many
- Many-to-Many



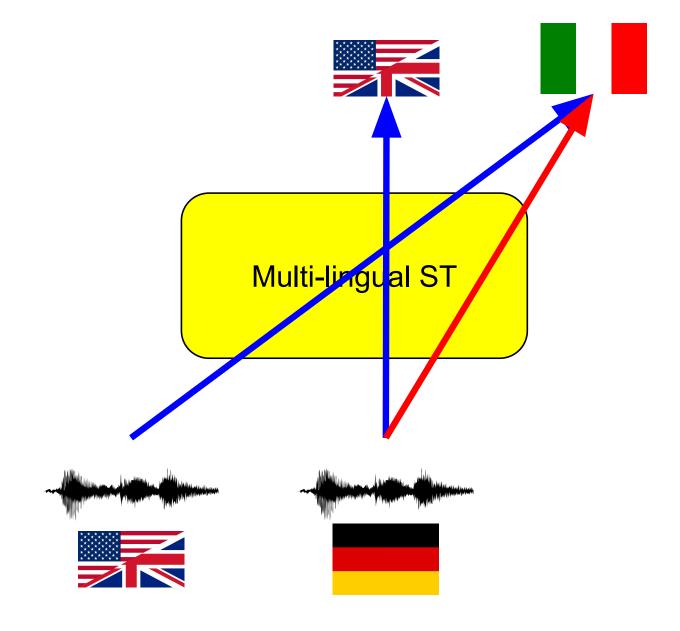
#### Scenarios:

- Many-to-One
- One-to-Many
- Many-to-Many

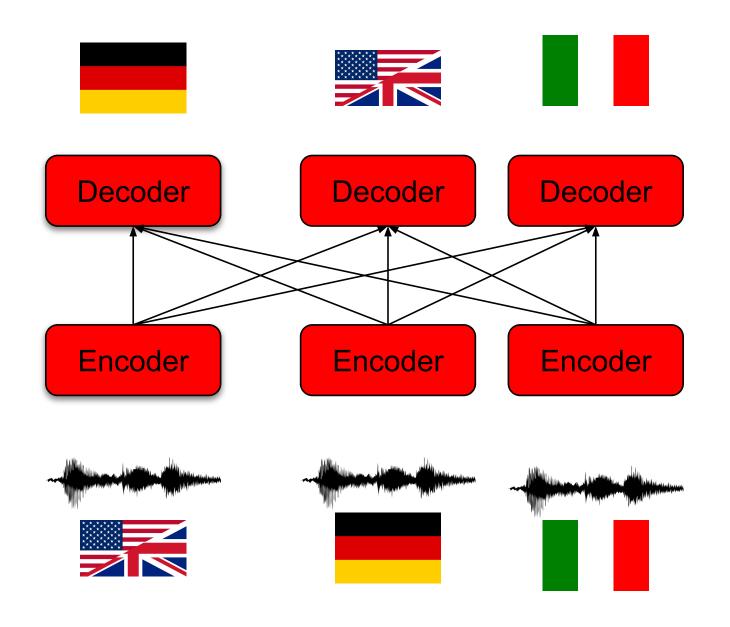
#### Zero-shot:

No training data in test language pair

Training direction
Test direction



### Multilingual ST - Architecture



Individual encoder and decoder for each language

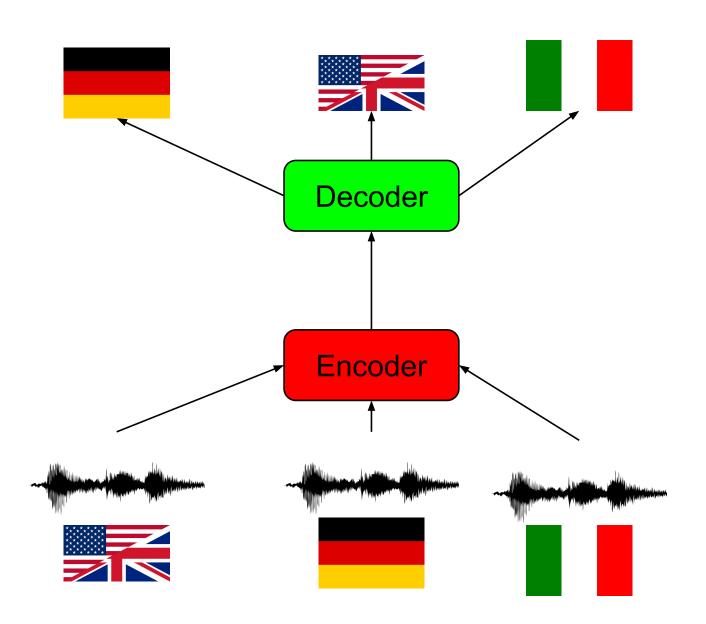
(e.g. Escolano et al. 2020)

### Multilingual ST - Architecture

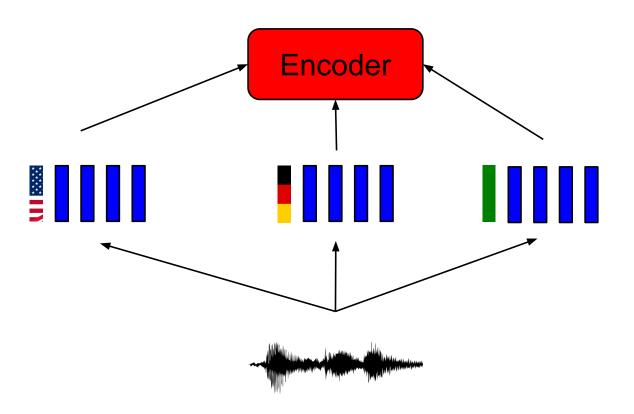
Joint encoder and decoder Di Gangi et al., 2019 Inaguma et al., 2019

#### Challenge:

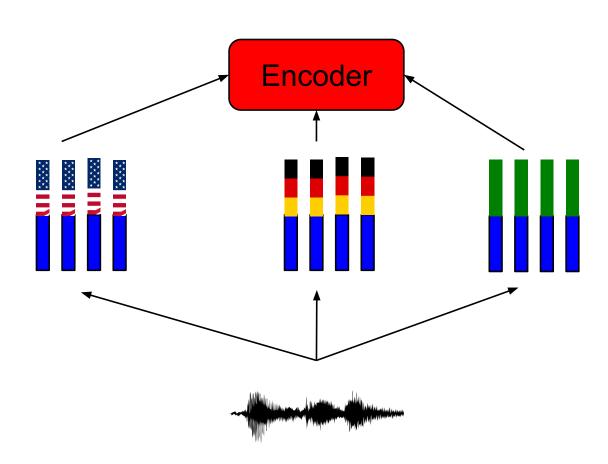
How to model different languages?



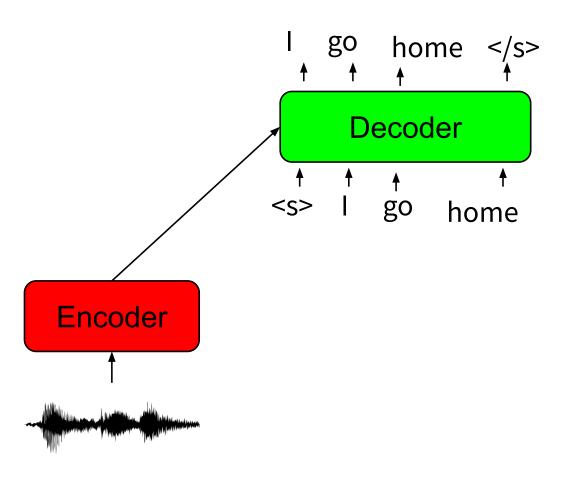
- Encoder
  - Concat
    - Append learned language embedding for target language to audio features



- Encoder
  - Concat
    - Append learned language embedding for target language to audio features
  - Merge
    - Repeat language embedding for target language at each time step



- Encoder
- Decoder



- Encoder
- Decoder
  - Replace Begin of sentence by sentence embedding

